MATH 233: ASSIGNMENT 3

DUE: FRIDAY, FEBRUARY 16, 11:59PM ON GRADESCOPE UNIVERSITY OF ROCHESTER, SPRING 2024

Problem 1 (6.6.1). The ciphertext YIFZMA was encrypted by a Hill cipher with matrix

$$\begin{pmatrix} 9 & 13 \\ 2 & 3 \end{pmatrix} \pmod{26}.$$

Find the plaintext.

Problem 2 (6.6.5). Eve captures Bob's Hill cipher machine, which uses a 2×2 matrix M mod 26. She tries a chosen plaintext attack. She finds that the plaintext ba encrypts to HC and the plaintext zz encrypts to GT. What is the matrix M?

Note. Problems 3 and 4 are about designing the known plaintext attack for certain cryptosystems. For each problem, assume that you can use only one plaintext. You should choose the plaintext wisely, so that you are able to find the entire key(s) regardless of the ciphertext that you get. Furthermore, you should try to keep the length of your plaintext as short as possible. A full credit may not be given if your plaintext is too long.

Problem 3 (6.6.4). Consider the following combination of Hill and Vigenère ciphers: The key consists of three 2×2 matrices, M_1 , M_2 , M_3 (mod 26). The plaintext letters are represented as integers mod 26. The first two are encrypted by M_1 , the next two by M_2 , the 5th and 6th by M_3 . This is repeated cyclically, as in the Vigenère cipher. Explain how to do a chosen plaintext attack on this system. Assume that you know that three 2×2 matrices are being used. State explicitly what plaintext you would use and how you would use the outputs.

Problem 4 (6.6.9). Let a, b, c, d, e, f be integers mod 26. Consider the following combination of the Hill and affine ciphers: Represent a block of plaintext as a pair $(x, y) \mod 26$. The corresponding ciphertext (u, v) is

$$\begin{pmatrix} x & y \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} + \begin{pmatrix} e & f \end{pmatrix} \equiv \begin{pmatrix} u & v \end{pmatrix} \pmod{26}.$$

Describe how to carry out a chosen plaintext attack on this system (with the goal of finding the key a, b, c, d, e, f). You should state explicitly what plaintext you choose and how to recover the key.

THERE ARE MORE PROBLEMS ON THE NEXT PAGE.

Problem 5 (4.6.3). Suppose a message m is chosen randomly from the set of all five-letter English words (so all five-letter words in the dictionary have the same probability) and is encrypted to a ciphertext c using an affine cipher mod 26, where the key is chosen randomly from the 312 possible keys. Compute the conditional probability

$$P(m = \text{hello} \mid c = \text{HHGZC}).$$

Use the result of this computation to determine whether or not affine ciphers have perfect secrecy.

Problem 6 (4.6.13). Alice encrypts the messages m_1 and m_2 with the same one-time pad using only capital letters and spaces. (*Note.* For this problem, assume that each letter or space is converted to a 7-bit block without the parity bit, according to the ASCII code.) Eve knows this, intercepts the ciphertexts C_1 and C_2 , and also learns that the decryption of m_1 is the following.

THE LETTER * ON THE MAP GIVES THE LOCATION OF THE TREASURE

Unfortunately for Eve, she cannot read the missing letter *. However, the 12th group of seven bits in C_1 is 1001101 and the 12th group in C_2 is 0110101. Find the missing letter. (Use A = 1000001, B = 1000010, ..., Z = 1011010 and space = 0100000.)